ANANYA SHARAN

UX Designer, Game Designer & 3D Artist

Ph:- +91-9167021202

E-Mail:- ash.sharan1988@gmai.com

Website:- https://asharan.wixsite.com/mysite

Skills

Software -

Skills-

Figma Maya Photoshop

3Ds Max

User Research Wireframing Prototyping Usability Study Game Design

Z-Brush Illustrator Unity

Modeling Texturing

Education

GOOGLE UX Designer Certificate (2023)

Vancouver Film School, Diploma, 2009 - 2010.

Arena Animation, Certificate, Multimedia 2006 - 2009.

Delhi University, B.A. Political Science 2012

D.P.S R. K. Puram, high school, 2004 - 2006.

Refrences

Shekhar Reddy (Editor)

Ph:- 9820676303

Gyaneshwar Reddy (VFX Supervisor), PH:- +91-9619949707

E-mail:- gnani.vfxartist@gmail.com

Narayan (Director) PH:- +91-9004345301 E-mail:- nyojha@gmail.com

Abhishek (Flying Book)

E-mail:- abhishekp40@gmail.com

Profile

Hi! I am Ananya Sharan,

I create unforgettable journeys and experiences for people. A UX designer, Game Designer, and 3D Artist by profession. Delivering end-to-end UX designs for software and websites for companies, startups, and non-profits to create an impact on people's experiences.

Experience



Freelance:-

Logo for production house - DEB.

Earth Link pictures – Jungle Safari.

Music Video - 2016.

Enredados La Miserable (Film) - 2017.

X-zone (Film) - 2017.

Meditation and Spirituality short documentary (Motion Graphics)(2018).

Short Films (Post) - 2018.

Goa Cooking Show Soul Curry (Production and post production) (September 2019) canceled due to covid.

Fashion augmented reality (2020) Canceled.

Ad Assets - (2018) to present

Hamster Fortress 2023 Game Designer. bit.ly/3HGONAm

Farm simulation game - Farmily (WIP) Game Designer 2023

UX Designer Contract - Vizionforge (Project by project) 2023

Vikrant Studio 3D Generalist

(July to November 2016)
Bollywood Films and Advertisements

Pixelmantra studio 3D Generalist

(1st July to 30th December 2014). Motion Graphics and Advertisements

Pixion CG Generalist

(March 2013 to July 2014) commercials and T.V show openings

Prime Focus (9XM Project) 3D Artist

(August 2011 to November 2011.)
T.V Channel